## ADMINISTRATIVE MESSAGE

ROUTINE

R 091000Z AUG 00 ZYB PSN 412526M20

FM CG MCCDC QUANTICO VA//WDID/DOC//

TO COMMARFORLANT//G3/G5//
COMMARFORPAC//G3/G5//
CMC WASHINGTON DC//PPO//

INFO COMMARFORRES//G3/G5// COMMARFOREUR//G3/G5// COMMARFORSOUTH//G3/G5// COMUSMARCENT//G3/G5// COMUSMARFORK SEOUL KOR//G3/G5// CG MCCDC QUANTICO VA//DOC/MCU/MCWL/MSTP// CG I MEF//G3/G5/G7/SOTG// CG II MEF//G3/G5/G7/SOTG// CG III MEF//G3/G5/SOTG// COMNAVWARDEVCOM NEWPORT RI//N5// ELEVENTH MEU//S3// THIRTEENTH MEU SOC//S3// FIFTEENTH MEU SOC//S3// TWO TWO MEU//S3// TWO FOUR MEU SOC//S3// TWO SIX MEU SOC//S3// THREE ONE MEU//S3//

UNCLAS //N03540//

MSGID/GENADMIN//

SUBJ/NAVAL COMMAND RELATIONS IN AMPHIBIOUS OPERATIONS WAR GAME//

REF/A/MSG/CINCPACFLT/232147ZJUN00//

REF/B/MSG/CG MCCDC QUANTICO VA/051805ZJUL00//

REF/C/MSG/CMC WASHINGTON DC/101900ZMAR00//

REF/D/MSG/CG MCCDC QUANTICO VA/241210ZMAR00//

NARR/REF A IS CINCPACFLT/CINCLANTFLT COORDINATED MESSAGE ON LACK OF MEB-LEVEL AND ABOVE EVALUATION OF THE SUPPORT RELATIONSHIP AND SOLICITS A WAR GAME ISO DATA COLLECTION EFFORT. REF B IS COORDINATED NWDC/MCCDC MESSAGE TO CONDUCT SEMINAR WAR GAME ISO CINCPACFLT/CINCLANTFLT. REF C IS CNO'S AND CMC'S AGREEMENT TO A ONE YEAR TEST PERIOD TO GATHER OPERATIONAL LESSONS LEARNED ON THE SUPPORT COMMAND RELATIONSHIP FOR USE IN REVISING JP 3-02, JOINT DOCTRINE FOR AMPHIBIOUS OPERATIONS. REF D IS NWDC AND MCCDC MESSAGE GUIDANCE TO FACILITATE THE DATA COLLECTION AND REPORTING PROCESS ISO CNO'S AND CMC'S ONE YEAR TEST PERIOD.//

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RMKS/1. THIS IS A COORDINATED MESSAGE FROM COMMANDER, NAVY WARFARE DEVELOPMENT COMMAND (NWDC) AND COMMANDING GENERAL, MARINE CORPS COMBAT DEVELOPMENT COMMAND (MCCDC).

- 2. COMMANDER, NAVY WARFARE DEVELOPMENT COMMAND AND COMMANDING GENERAL, MARINE CORPS COMBAT DEVELOPMENT COMMAND WILL JOINTLY HOST SUBJECT WAR GAME AT NAVAL WAR COLLEGE, NEWPORT RI, 23-26 JAN 01.
- 3. IAW REFS A AND B, PURPOSE OF THE WAR GAME IS TO EXAMINE THE IMPACT OF COMMAND RELATIONSHIP ALTERNATIVES IN AMPHIBIOUS OPERATIONS AT CPG/MEB-SIZE AND NUMBERED FLEET/MEF LEVEL IN A JOINT ENVIRONMENT. IN ADDITION, THIS WAR GAME PROVIDES A FLAG LEVEL FORUM FOR ADDRESSING CNO/CMC QUESTIONS PER REFS C AND D AND BUILDING CONSENSUS ON JP 3-02.

## 4. GAME OBJECTIVES INCLUDE:

- A. DETERMINE IF THE JFC SHOULD NORMALLY DELEGATE OPCON OF THE AMPHIBIOUS FORCES TO A SERVICE OR FUNCTIONAL COMPONENT COMMANDER, AND IF SO, WHICH ONE.
- B. IDENTIFY WHICH FACTORS SHOULD BE USED TO DETERMINE THE SUPPORTED COMMANDER AT VARIOUS POINTS DURING THE AMPHIBIOUS OPERATION.
- C. DETERMINE IF THE COMMAND RELATIONSHIP OPTIONS AVAILABLE TO THE ESTABLISHING AUTHORITY OF AN AMPHIBIOUS OPERATION SHOULD INCLUDE OPCON, TACON AND SUPPORT AS DESCRIBED IN JP 0-2, UNAAF.
- D. DETERMINE WHETHER THE TRADITIONAL CATF/CLF RELATIONSHIP SHOULD REMAIN AS AN OPTION.
- E. DETERMINE WHETHER THE TITLES "CATF" AND "CLF" SHOULD BE REVISED TO REFLECT THE NEW COMMAND RELATIONSHIP OPTIONS.
- F. DETERMINE WHAT THE NORMAL COMMAND RELATIONSHIP SHOULD BE.
- 5. PROPOSED WARGAME WILL CONSIST OF TWO SIMULTANEOUS SCENARIO-DRIVEN TABLETOP GAMES. TWO NAVY/MARINE CORPS TEAMS, ONE CPG/MEB AND ONE NUMBERED FLEET/MEF WILL PLAY EACH SCENARIO TWICE; ONCE WITH CATF HAVING OPCON OVER THE LANDING FORCE AND ONCE WITH A SUPPORT RELATIONSHIP BETWEEN CATF AND CLF (TWO TEAMS, FOUR GAMES). THIS METHOD WILL PROVIDE PLAYERS WITH A MEANS OF COMPARING AND CONTRASTING THE IMPACT OF THE TWO COMMAND RELATIONSHIPS IN A JOINT ENVIRONMENT. THE HIGHER AUTHORITY FOR CATF AND CLF WILL BE A DESIGNATED JFC OR JFMCC. IN ORDER TO MINIMIZE OPERATING FORCES PREPARATION TIME, SCENARIOS WILL BE BASED ON EXISTING OPLANS, CONPLANS, OR EXERCISES. SUGGESTED REGIONAL SCENARIO LIST FOLLOWS: SOUTHWEST ASIA, ASIA-PACIFIC, AND MEDITERRANEAN.

FINAL WARGAME METHODOLOGY AND SCENARIO DECISION MADE NLT IPC.

A. PROPOSED GAME TIMELINE IS AS FOLLOWS:

JAN 23 AM - SETUP & BRIEFS

JAN 23 PM - BEGIN GAME ONE PLAY IN EACH CELL WITH FIRST COMMAND RELATIONSHIP OPTION

JAN 24 AM - COMPLETE GAME ONE PLAY

JAN 24 PM - BEGIN GAME TWO PLAY IN EACH CELL WITH OTHER COMMAND RELATIONSHIP OPTION

JAN 25 AM - COMPLETE GAME TWO PLAY

JAN 25 PM - DATA COLLATION AND PREPARATION

JAN 26 AM - PLENARY SESSION (OUT BRIEFS TO FLEETCINCS AND MARFOR COMMANDERS)

## 6. PRE-GAME SCHEDULE OF EVENTS:

DATE	EVENT	LOCATION
06 SEP	GAME OVERVIEW	PP&O (NOTE A)
12-13 SEP	GAME OVERVIEW/SCENARIO DEV.	CPF/CMFP (NOTE B)
19-20 SEP	GAME OVERVIEW/SCENARIO DEV.	CLF/CMFL (NOTE B)
27 SEP	BRIEF ON MFP/MFL VISITS	PP&O (NOTE A)
03-05 OCT	IPC	NEWPORT (NOTE C)
01 NOV	MPC	VTC (NOTE D)
12-14 DEC	FPC/PRE-GAME WORKSHOP	NEWPORT (NOTE E)
23-26 JAN 01	WARGAME	
MOTEC.		

NOTES:

- A. STAFF VISIT BY MCCDC PLANNERS TO PP&O ACTION OFFICERS.
- B. STAFF VISITS BY NWDC/MCCDC PLANNERS TO FLEET/MARFOR STAFFS.
- C. KEY PLANNERS (TBD) FROM DESIGNATED ORGANIZATIONS.
- D. VTC HOSTED AND COORDINATED BY NWDC/MCCDC. ACOS (N3/5-G3/5) LEVEL REPRESENTATIVES FROM OPERATING FORCES ARE REQUIRED.
- E. PRE-GAME WORKSHOP WILL VET AND REFINE BLUE CELL OPLANS AND ESTABLISHING DIRECTIVES AS A BASIS FOR STARTING GAME PLAY ON 23 JANUARY.
- 7. REQUEST COMMENTS AND IDENTIFICATION OF POCS NLT 25 AUG.//

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